Trigger Studies

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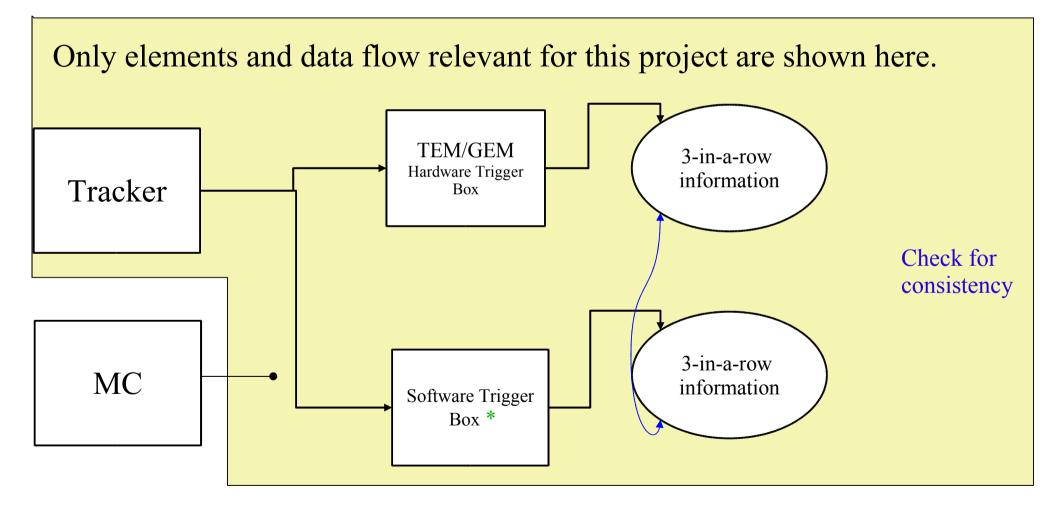
Instrument Analysis Workshop II

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September 27th, 2004

Outline of I&T Project

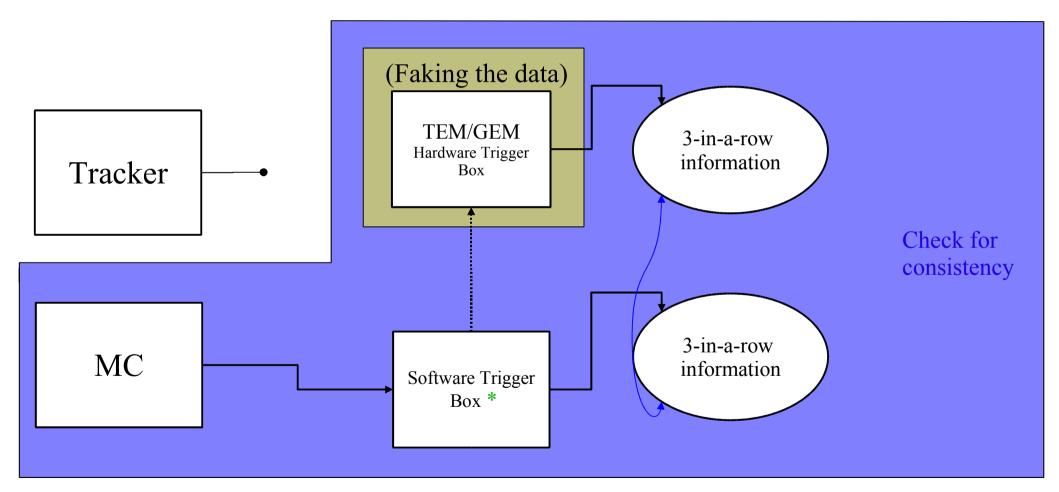
Data taking mode:



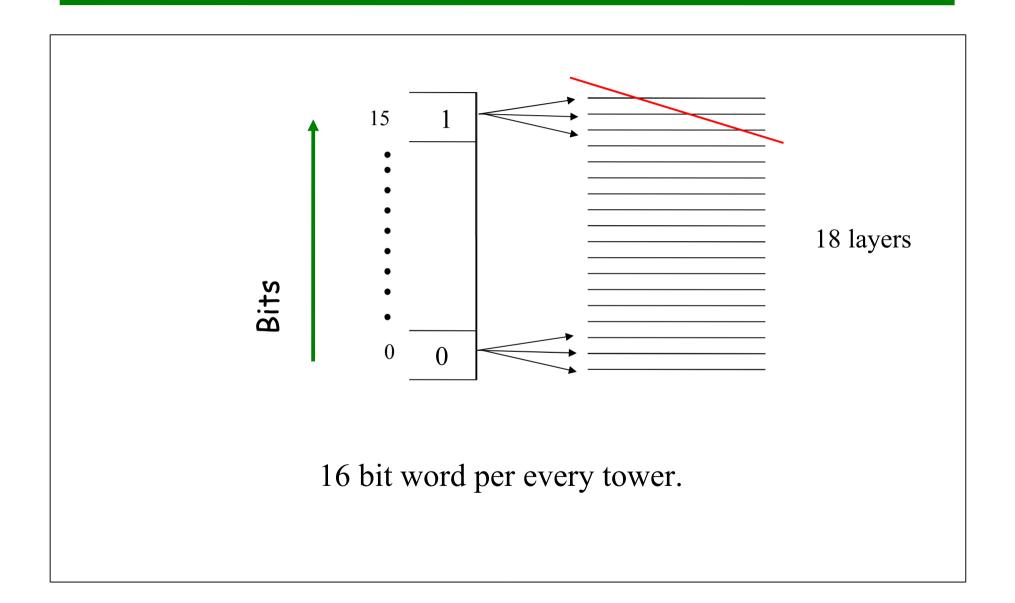
*TriggerAlg does this job but some information has to be made available/explicit for this project.

Outline of I&T Project (without Real Data)

MC mode:



*TriggerAlg does this job but some information has to be made available/explicit for this project. What is the 3-in-a-row information?



There are two sources of 3-in-a-row information:

Contribution from the Digis:

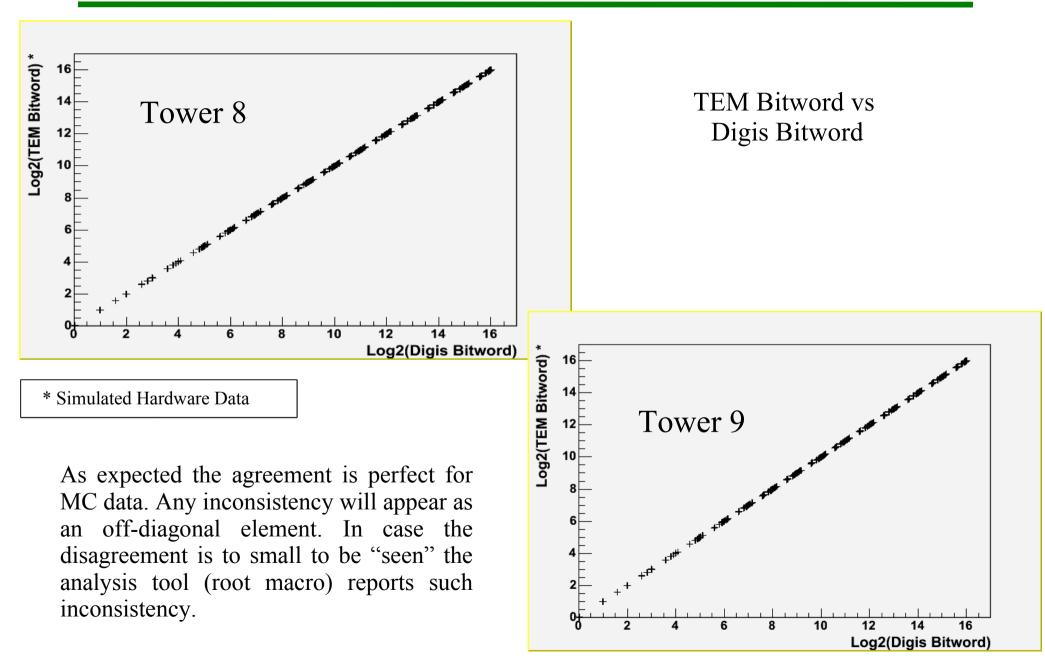
A modified version of TriggerAlg calculates the 3-in-a-row bitword for every tower.

> This information is put in TDS and made available through the Svac tuple.

Contribution from the TEM:

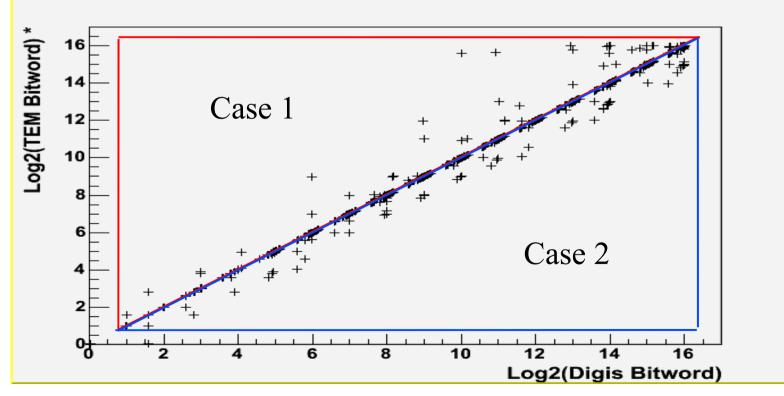
> I&T will provide a Traker Request variable (TkrReq) for every tower, layer, view and tray end.
> 3-in-a-row bitwords are formed from TkrReq.

Analysis of 2 towers Data



Simulating Inconsistencies

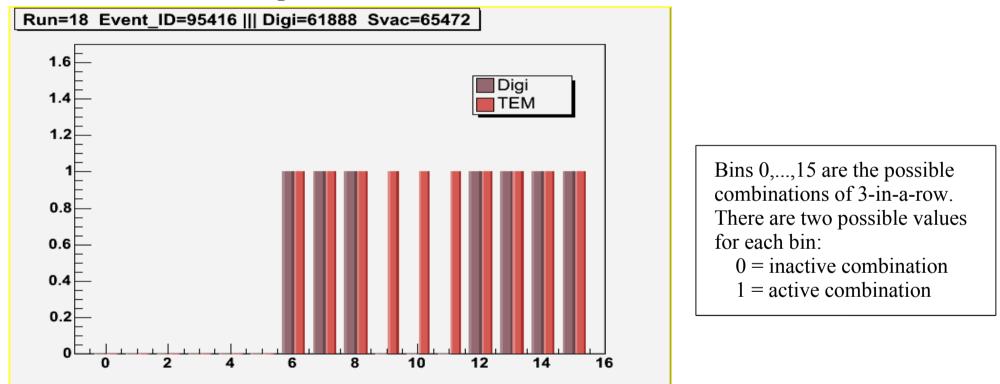
- Case 1: A given hit produces a trigger request, but its time over threshold is so low that by the time the readout takes place the hit has faded away. (missed hit) Digi Bitword < TEM Bitword
- Case 2: A trigger request is issued. While waiting for the readout a noise hit takes place (Spurious hit). Digi Bitword > TEM Bitword



* The inconsistent events shown here were simulated with made up rates, actual rates should be different from this.

Studying Inconsistent Events

Lets take as an example Run=18 and Event_ID=95416, that was found to be inconsistent in the present simulation:

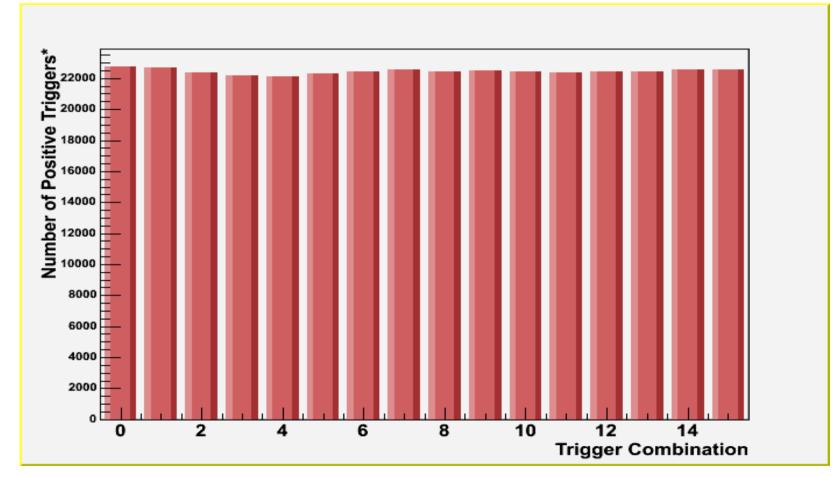


Combinations 9, 10 and 11 are inactive according to the digis, but 8 and 12 are active, thinking in terms of layers this means that layer 11 has no hits. Svac reports a trigger request in every of those layers.

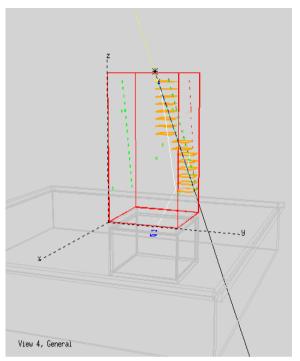
Conclusion: Most likely there was a hit in layer 11 that was gone when the readout took place.

Are all 3-in-a-row combinations equally efficient?

Assuming an homogeneous flux and identical layers, one expects every combination to trigger the same number of times:



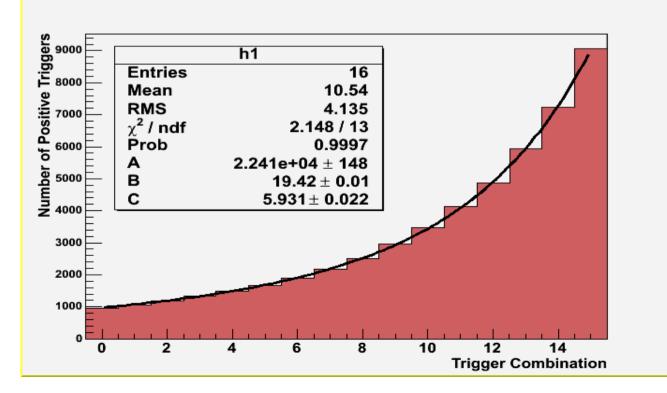
* Entries are not individual events. An event that has a hit in every layer will contribute with an entry in every bin. 9/11



Are all 3-in-a-row combinations equally efficient? A nonphysical model... that might be physical with enough data

>Muon source at the top of the tower
>Isotropic
>Monoenergetic (10 Gev)
>20K events

For such an ideal model the number of triggers can be calculated for each combination n:



$$f(n) = A \left(1 - \frac{(B-n)}{\sqrt{C^2 + (B-n)^2}} \right)$$

B=Distance from the source to the bottom layer in units of tray thickness ≈ 18
C=half width of tower divided by tray thickness ≈ 5.2

Seems like all combinations are equally efficient...

- > The concept and the implementation of the project are clear. Thanks to Steve, Eduardo, Heather and Anders.
- Root Macros for analysis are ready for real data. What about a common place to put this kind of tools?
- Detailed statistics on how the instrument is triggering are intrinsically interesting. Several side studies can derive from this project (energy and direction dependence, trigger "extrapolation" between towers, etc).
- > Looking forward to start working with real data...