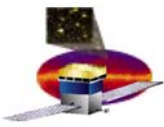


# Data Flow & Level 1 Pipeline

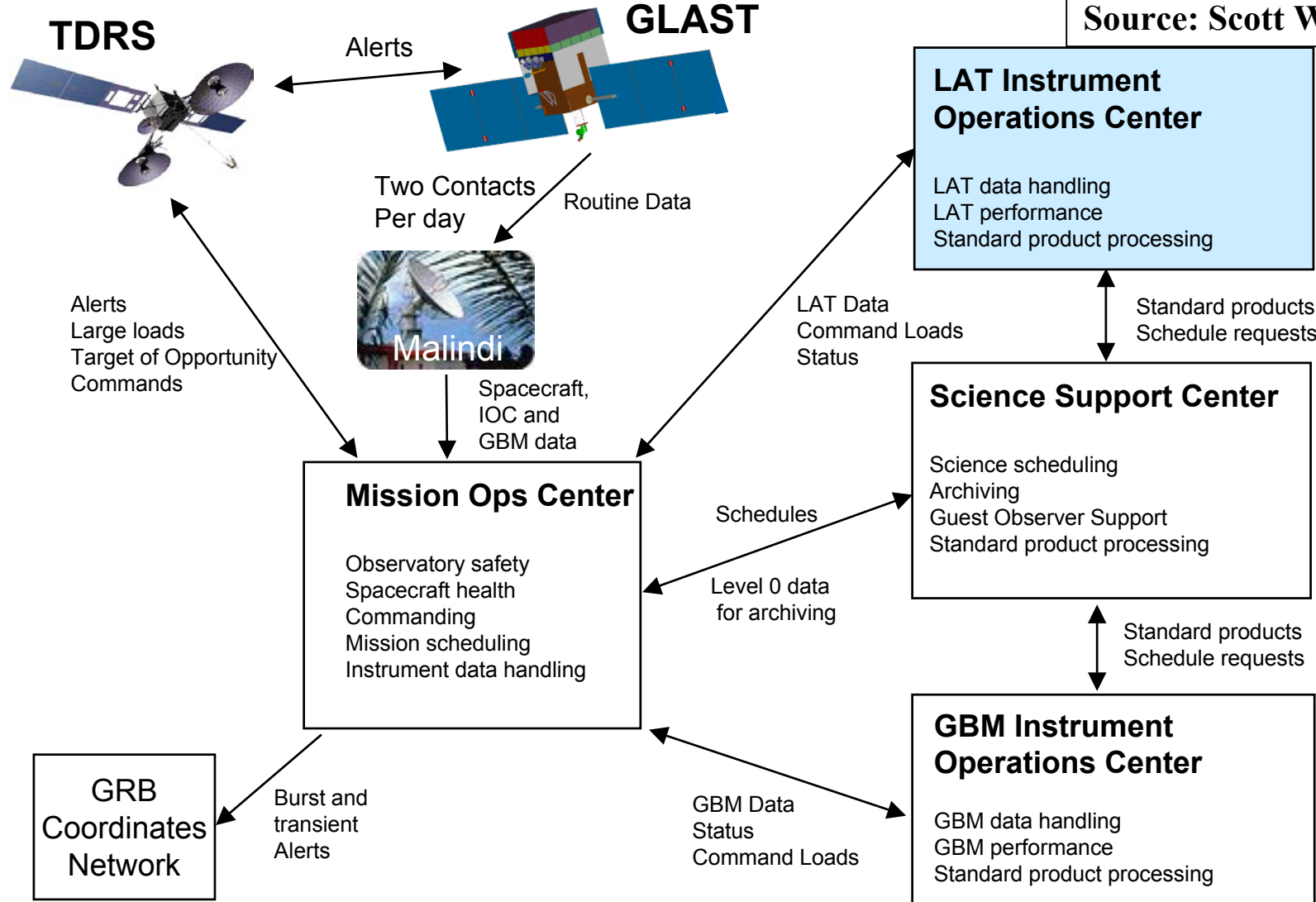
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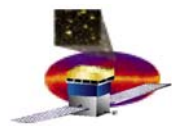
- **High level specs in L3 & L4 documents:**
  - Level 4 - LAT-SS-00505-01
  - Level 3 - LAT-SS-00020-01
- **Pipeline Server Implementation Plan - LAT-TD-00773-01 (draft – in review)**
- **Database Specification - LAT-TD-00553-01**
  
- **Quick summary of Pipeline scope**
  - Process real data – EM?, CU, Flight
  - Generate bulk MC
  - Facilitate calibrations (monitoring and specialty datasets)
  - Near real time diagnostics from Level 1 chain
  
  - Fully automated
  - Quick turnaround



# Mission Operations Architecture

Source: Scott Williams

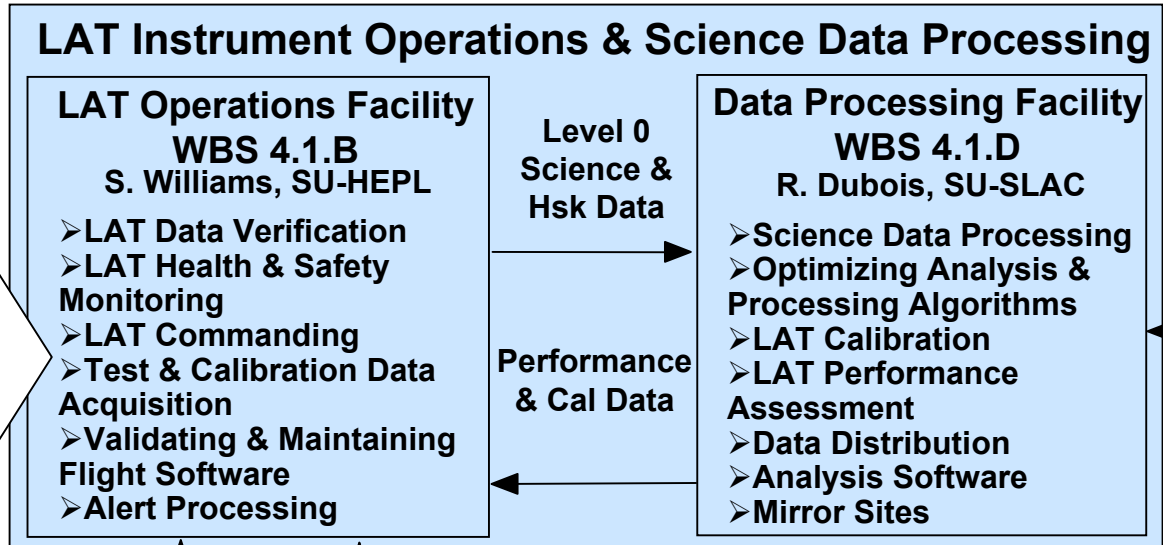




# LAT Operations Facility Functions



The LOF will consist of about 1/2 the resource of the FUSE Control Center at Johns Hopkins University (as shown here).



**Mission Operations Center (MOC)**

S/C LAT, and GBM Data, Commands

Space and Ground Segments

Level 0 Data, LAT Procs & Uploads

Science Plan, Schedules, Level 0 Data

Level 0 Data, GBM Procs & Uploads

Science Plan, LAT Schedules

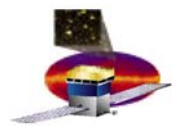
**Science Support Center (SSC)**

Level 1 Data, High Level Products, GBM IOC Data Products, GBM Schedules, Science Plan

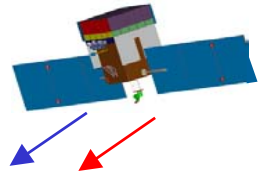
**GBM Instrument Operations Center**

Level 1 Data, High Level Products, LAT IOC Data Products

Source: Scott Williams



# LAT Data Path



Realtime data: 32 kbps S-band  
SSR dump: 10 to 150 Mbps X-band

Source: Scott Williams

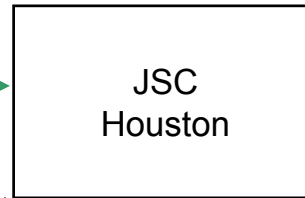


Malindi

Prime - 2 Mbps  
Intelsat  
Backup - 500 kbps



32 Mbps

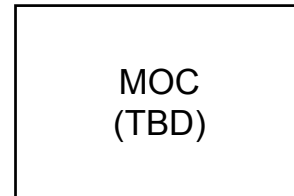


Realtime S-Band Data and SSR Data

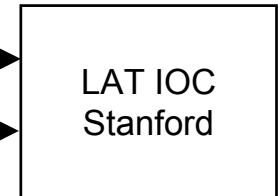
NISN or ASINet

Malindi gets ~35 Gbits per day from GLAST and 26 Gbits From Swift, and AGILE

Equivalent to ~400 kbps continuous



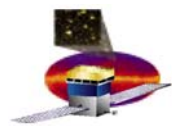
NISN or Internet 2 via JPL



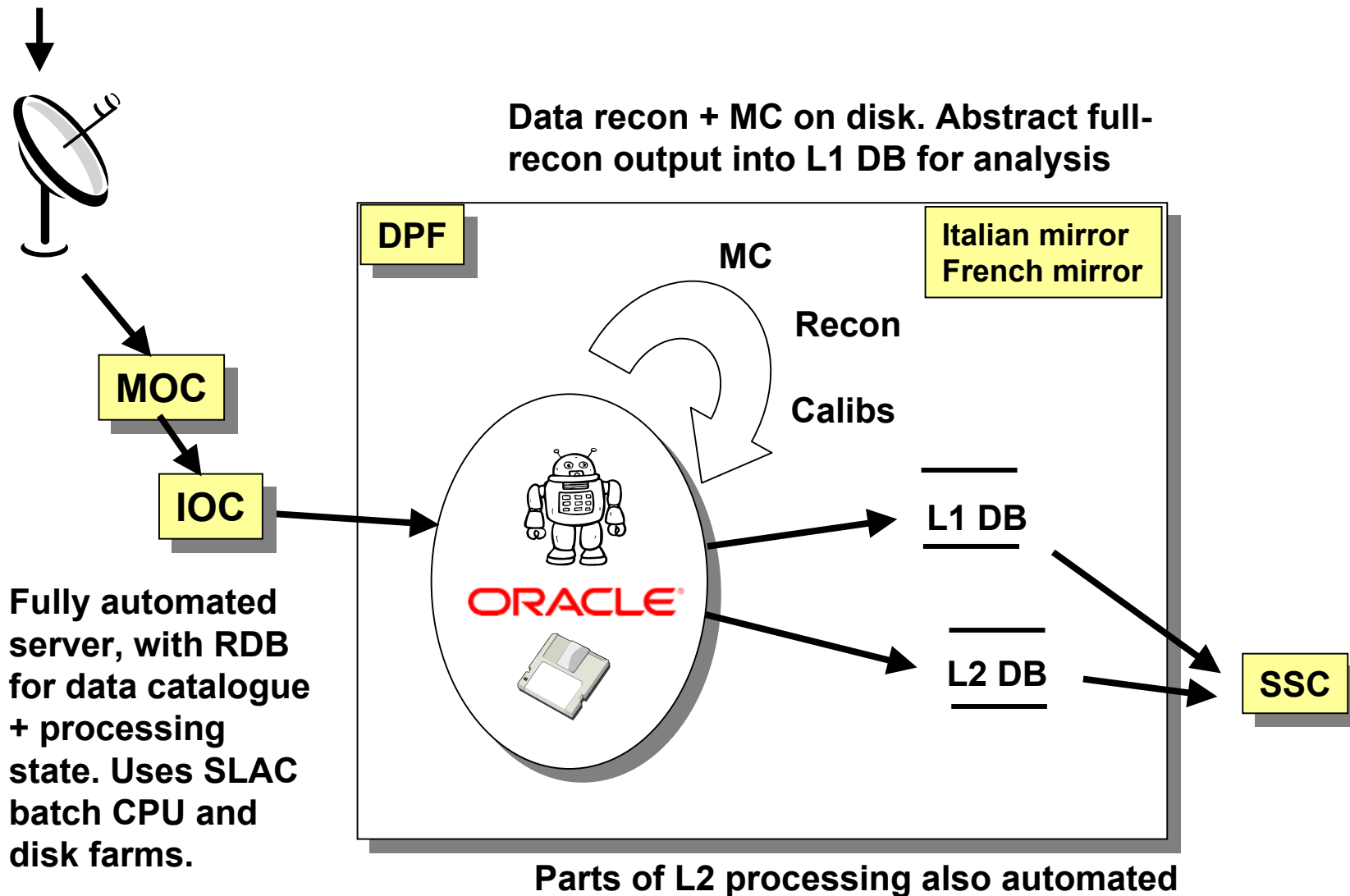
NISN or Internet 2 via ARC

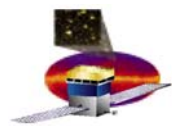
NISN should support whatever rates we deem necessary for the desired latency Another option is Internet 2

Realtime S/C and LAT HSK Data  
Followed by processed Level 0 Data



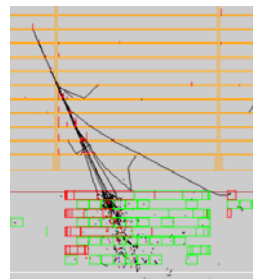
# Data Flow



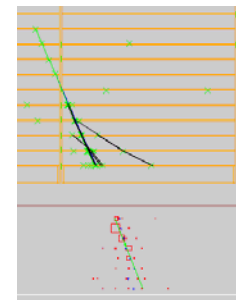


# Instrument Simulations and Reconstruction

3 GeV gamma interaction



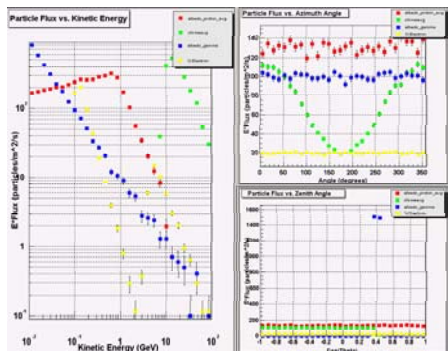
“Gleam”



3 GeV gamma recon

Source Fluxes

Particle Transport



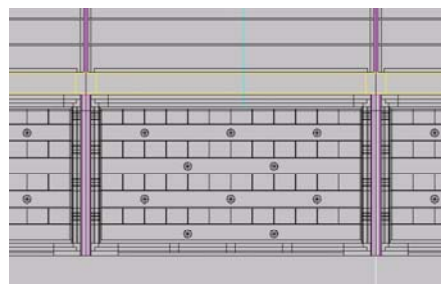
Instrument data

“Raw” Data

Recon

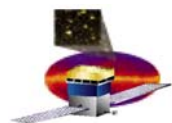
Geometry

Background Rejection - Particle ID



CAL Detail

Instrumental Calibrations



# What is GLEAM?

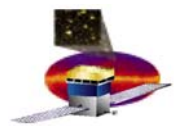
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Already described by Richard, see his talk: this talk will fill in a few details.

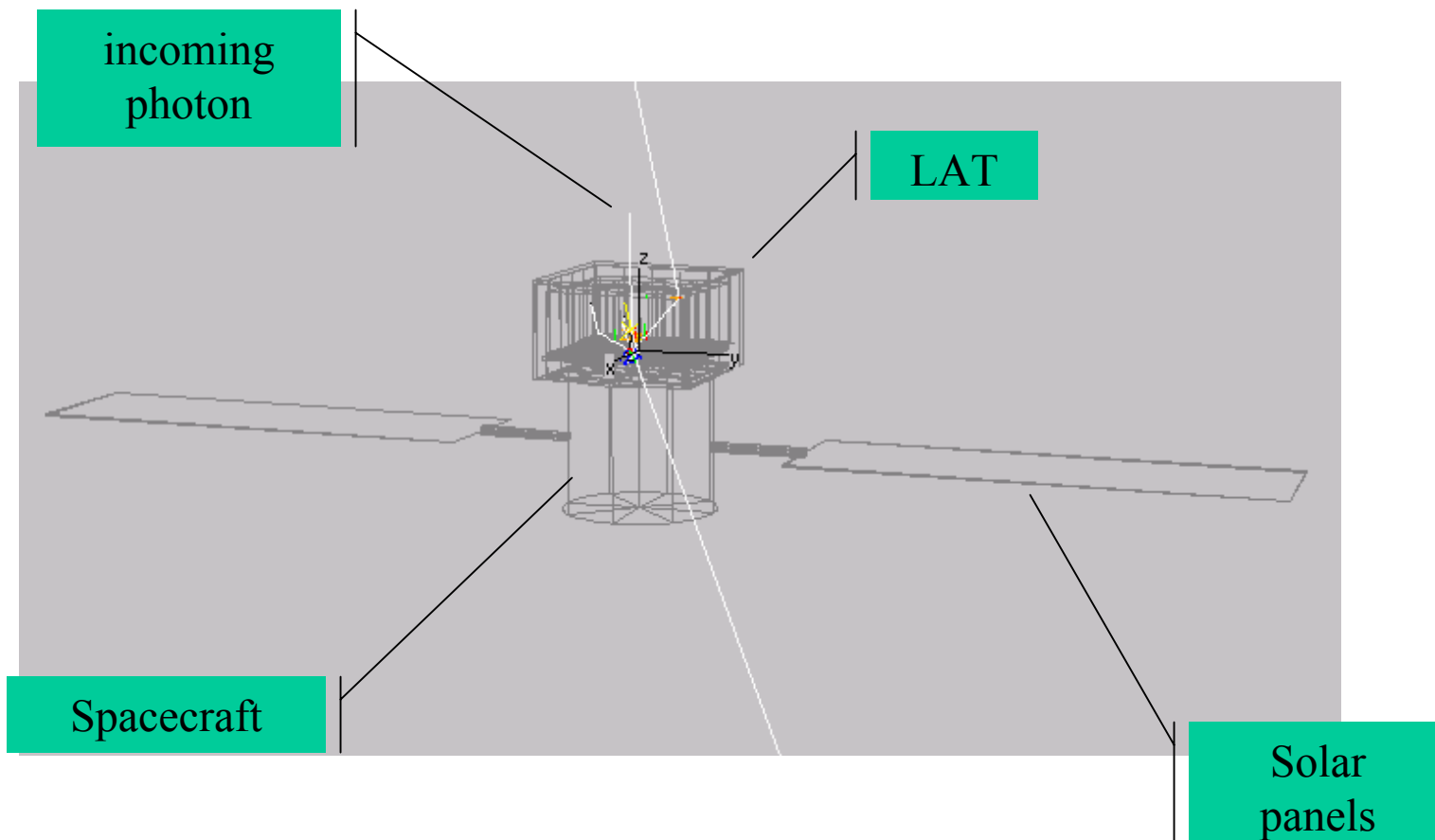
The name (originally an acronym by L. Rochester) for an application that does everything:

- Manage an (optional) GUI interface, with a 3-D display
- Manage the detector description, including full geometry
- Manage a catalog of particle sources, ranging from simple “test-beams” to GRBs; handle geometry of the orbit.
- Run the Geant4 simulation engine to trace particle trajectories, simulating interactions, scattering, decays, etc, and record deposited energy in sensitive detectors (“hits”)
- Manage conversion of hits to “digis”, corresponding exactly to raw data collected by the detector
- Construct a “trigger” from the deposited information
- Run reconstruction algorithms to analyze strips, Csl xtal info, and ACD tiles.
- Write out the hits, digis, and recon to ROOT files for further analysis
- Read digis at least to avoid re-running simulation
- Summarize the track fit results as a PSF and Aeff

**Source: Toby Burnett**

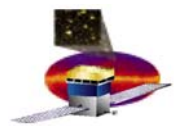


# Proof!

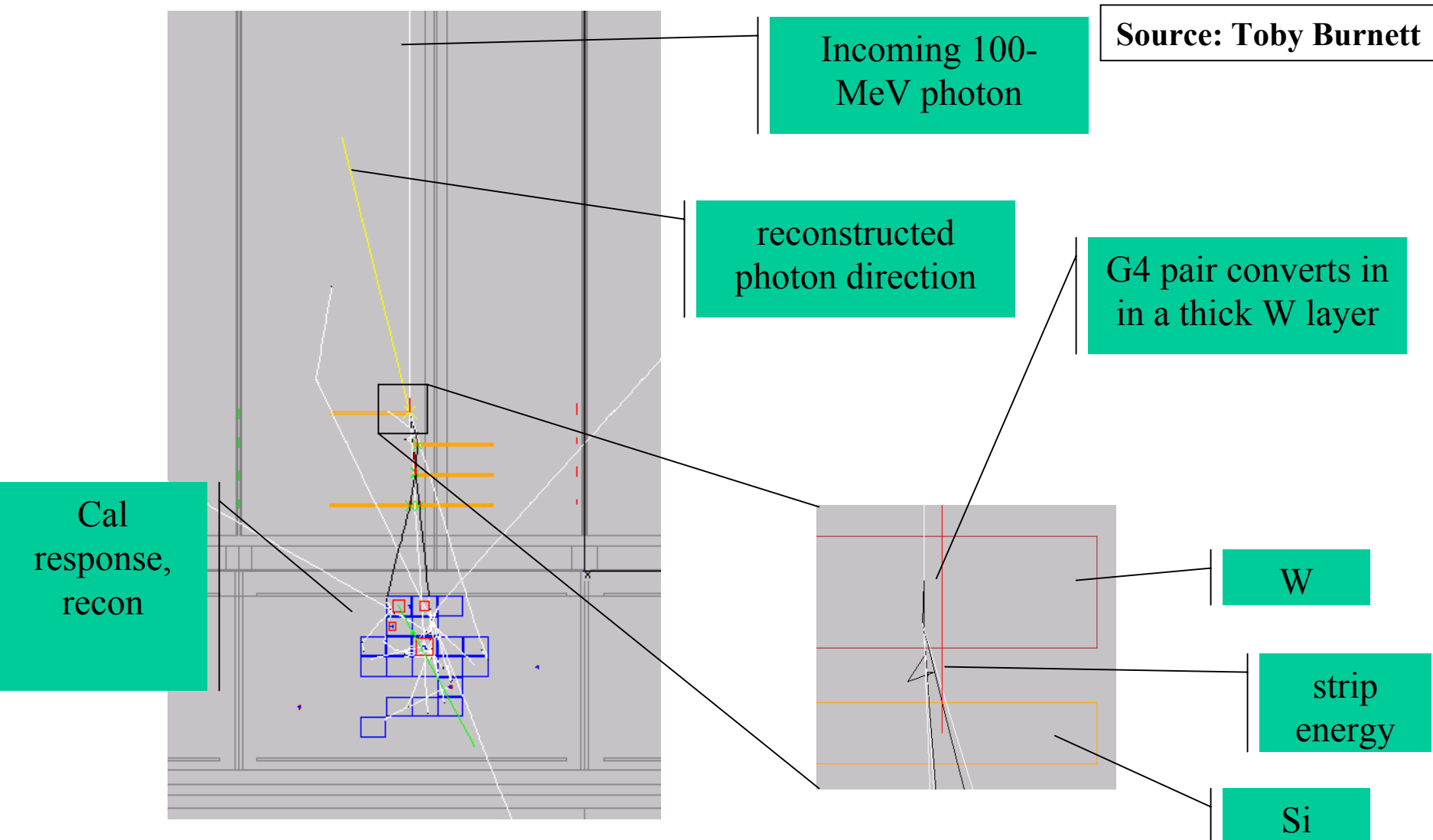


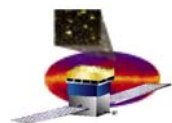
Source: Toby Burnett





# Proof, cont.





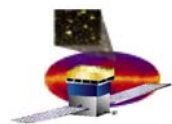
# Gleam Data Products

---

- **Current Persistent Store definition – will evolve with more experience**
  - **MC**
    - Particle tree, Truth “Hits” in ACD, CAL, TKR
  - **Digitization**
    - “raw” data from TKR, CAL, ACD
    - Trigger word
  - **Recon**
    - **ACD**
      - Relate tracks to hit tile(s)
    - **CAL**
      - Output of “clustering”
      - Position, direction from the one cluster
      - Total observed and corrected energies – leakage
    - **TKR**
      - Clusters of strips
      - Pattern recognition, Fit track candidates
      - vertices

} Level 0.25

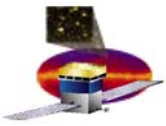
} Level 0.5



# Upcoming Gleam Data Products

---

- **Modifying event chain to include Event Interpretation**
  - To be initiated this summer
  - Take subsystem recons as input
    - “standard” analysis – combine TKR vertices, ACD hit tiles, CAL energy/direction to synthesize event
    - Apply background and quality criteria to classify event
  - Full output will go into Level 0.5 structure
- **Extract summary info for Level 1 DB**
  - “summary ntuple”
  - Probably not the same as the Level 0.5 ntuple used for instrument studies
- **Housekeeping to accompany science data has yet to be defined.**
- **Still need to deliver “header” info for each dataset**



# Numerology from pdrApp

---

- predecessor to Gleam – used for PDR performance estimate.
- will have revised numbers from Gleam this summer with iterated structures

**Downlink = 3 GB/day @ 2.2M events : raw data ~ 1.5 kB/event**

**MC simulation takes 0.16 sec/event for all\_gamma**

**Recon takes 0.08 sec/event**

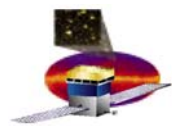
**MC sim generates 1.5 kB/event**

**Recon generates 4 kB/event**

**Assume equal MC generation to downlinked data rate during flight operations**

**A year's re-reconstruction would add 4 TB and 100 CPU-weeks to the load**

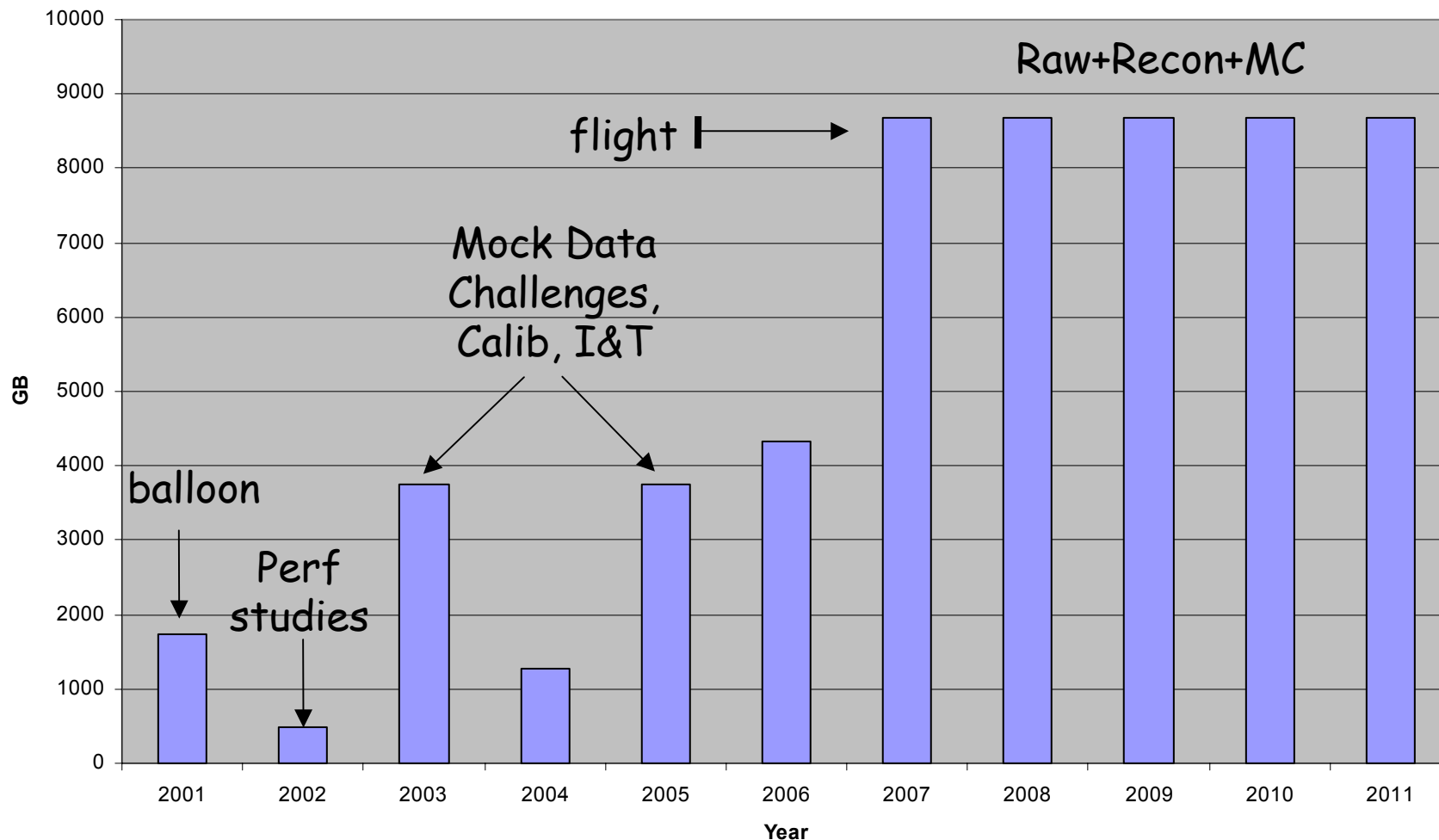
- negotiate with SLAC Computing Center for additional resources when needed
- an advantage of tapping into a large batch farm!



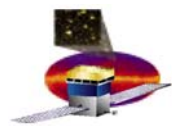
# Processing Requirements - Disk

Disk Usage (GB)

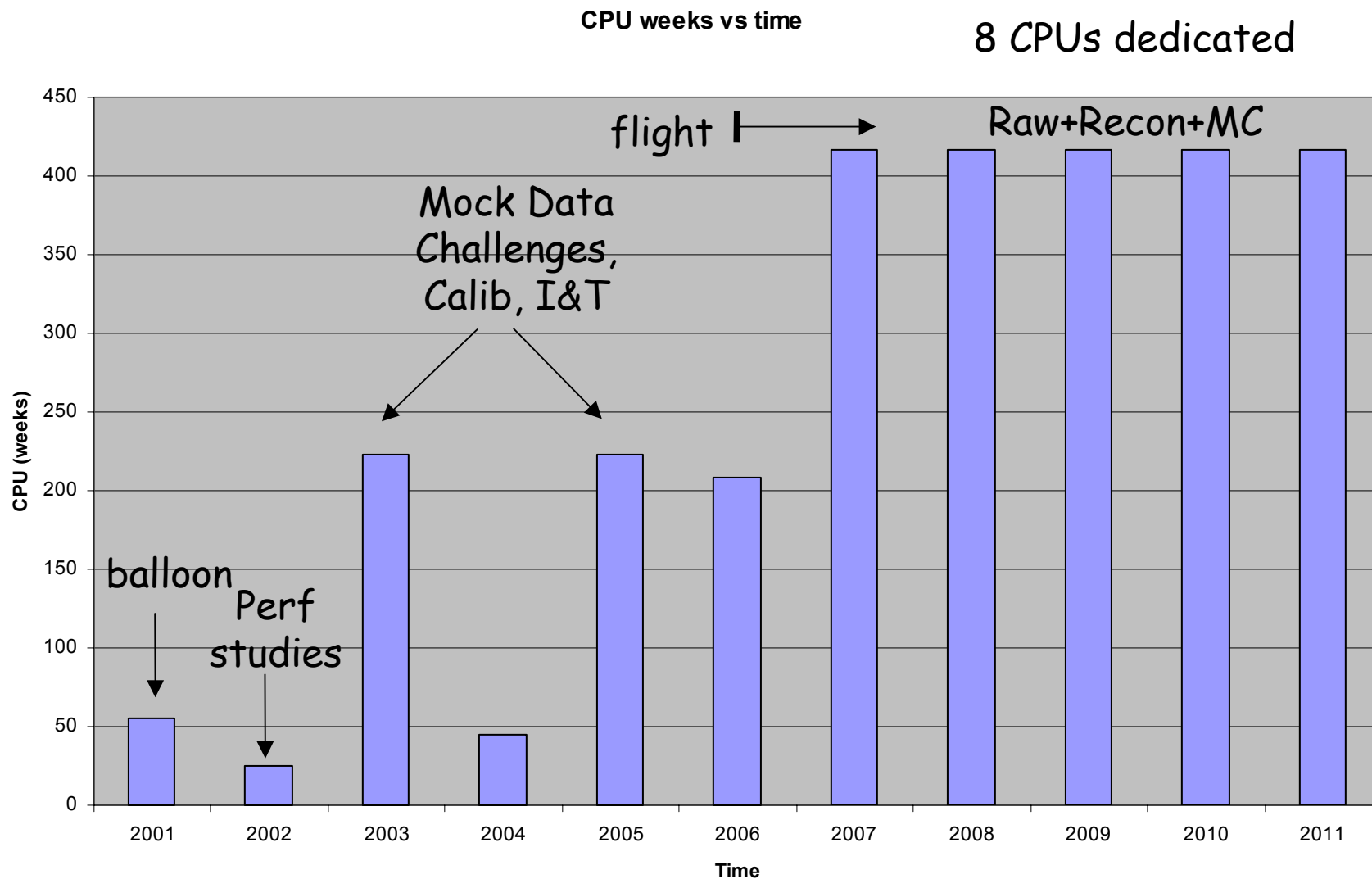
8.5 TB/year; < 60 TB total



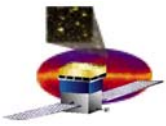
(note: BABAR temp space is 25 TB)



# Processing Requirements - CPU



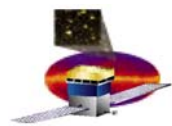
(SLAC will have ~2000 CPUs for BABAR)



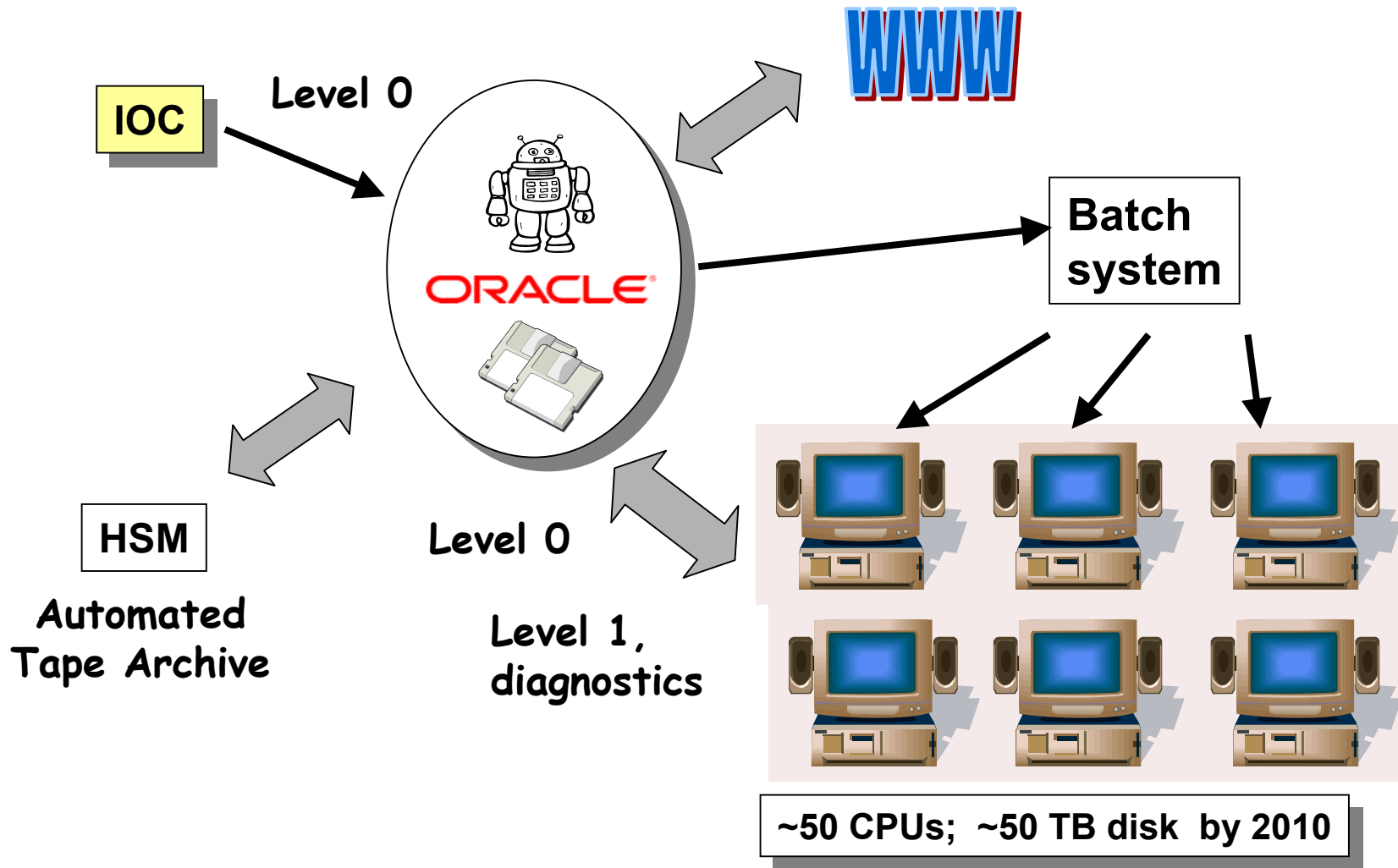
# Additional Pipeline Products

---

- **Strip files (or tagged events in Level 0.5 DB) for low level calibration (peds, gains etc)**
  - Select CNO etc for subsystem calibrations
  - Tag random-trigger events
  - Pipeline could run calibration algorithms if useful; humans will have to check anyhow before results put back into the system.
- **Near real-time monitoring**
  - Run system test diagnostics and feed back to IOC operations
  - Use full power of correlated analysis to identify problems
  - Will take form of plots and statistics, tracked in pipeline database
- **Keep track of Livetime**
  - Correlate livetime counters with operational modes and generate history
- **Follow up onboard alerts; look for new ones**

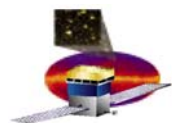


# Processing Pipeline



Plenty of margin on CPUs

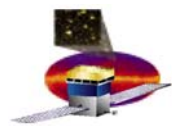




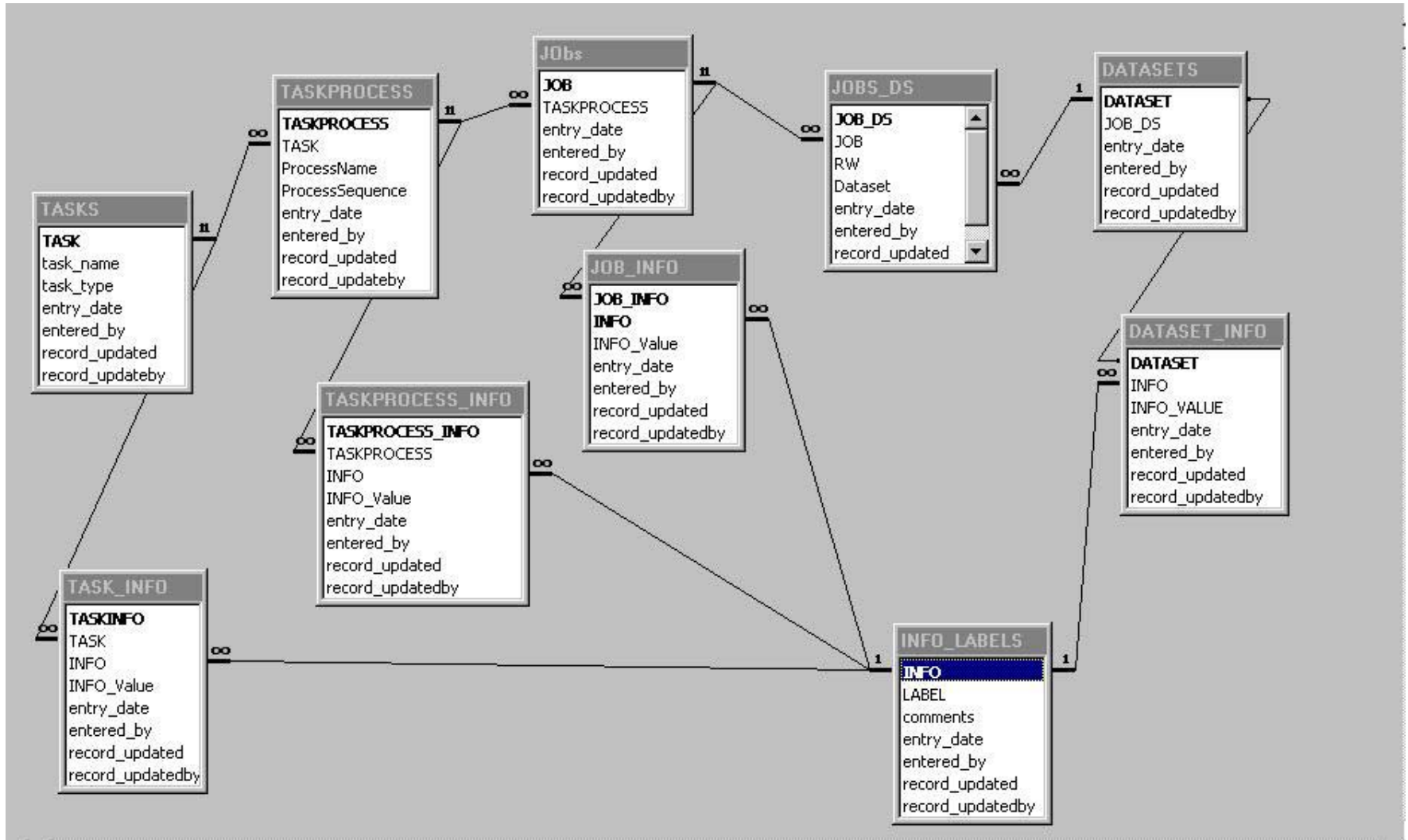
# LAT Data Processing Database

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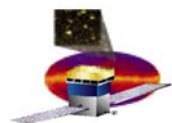
- **Heart of data processing facility is a database to handle state of processing, as well as an automated server.**
  - **relational database tracks state of file based datasets throughout lifetime in the system, from arrival at IOC or MC generation, through Level 1 output.**
  - **Automated server will poll IOC generated database entries for new Level 0 datasets and take immediate action, as well as generate MC data, and log all actions to the database.**



# Prototype DB Table Layout



LAT-TD-00553-01 – if you're interested read this

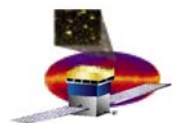


# Data Manager Prototype

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**Existing Data Manager Prototype is set of perl scripts that:**

- **Performs automated MC batch processing using LSF and SLAC batch farm (e.g. produced 50 M background events, 10 M gammas for PDR studies)**
- **Provides utilities for processing, filtering , and displaying results of MC runs**
- **Provides very preliminary scripts for entering results of MC runs into Oracle tables**
- **Will evolve into Data Manager for Data Processing Facility (DPF) by being split into a server and set of utility packages as described in Data Manager spec**

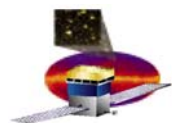


# Key Pipeline Concepts

---

- **Media**
  - Everything on disk
- **Input to the Pipeline**
  - FITS files appear on disk; tagged in DB
- **The Processing Chain**
  - Elements configured in the DB
  - Customize to task (real data, MC, etc)
- **Communication with Processes**
  - Interface hiding batch system details so that a non-SLAC implementation can use a different mechanism
- **Communication with DB**
  - Server does all communicating with DB, which is standard SQL
- **Communication with Server**
  - CLI, gui
  - Authenticate users
- **Archive all files to tape**

LAT-TD-00773-01 (in prep)



# Additional Details

---

- **Current plan is to export Level 1 db to SSC**
  - Several ways to “mirror”
  - Haven’t started talking to LAT mirrors yet – still early in the game
  - Pipeline database knows about all datasets, so any mirroring should be easy
- **DB keeps track of all details of code used to do processing + parameters used**
- **Can also be used for Level 2 automated processing**
- **Planning & Implementation**
  - DB spec and Implementation plan to be reviewed by LAT-SSC working group
  - Alex Schlessinger targeted to implement pipeline
  - Starting to think of implementation details already
  - Try to have something ready for EM and for CDR MC generation
- **On the TODO list: handle burst alerts & tracking livetime**