

```

#ifndef CalCluster_H
#define CalCluster_H

#include <vector>
#include "geometry/Point.h"
#include "geometry/Vector.h"
#include "GaudiKernel/DataObject.h"
#include "GaudiKernel/MsgStream.h"

extern const CLID& CLID_CalClusterCol;

namespace Event
{
    /**
     * @class CalCluster
     *
     *
     * This class stores the results of the reconstruction performed
     * in CalClustersAlg. It contains the reconstructed data for one
     * cluster in the calorimeter.
     *
     * \author Alexandre Chekhtman
     * \author Regis Terrier
     * \author Jose Angel Hernando
     *
     * * $Header$
     */
}

class CalCluster
{
public:
    /// constructor
    /// @param e total energy sum in the cluster
    /// @param p reconstructed cluster position
    CalCluster(double e, Point p);

    ~CalCluster() {}

    /**

```

```

* initializing a subset
* of CalCluster data members
*
* @param eleak energy corrected by last layer correlation method
* @param eneLayer vector of energy depositions for each layer
* @param pLayer average position for each layer
* @param rmsLayer quadratic position spread for each layer
* @param rms_long RMS of longitudinal position measurements
* @param rms_trans RMS of transversal position measurements
* @param caldir particle direction reconstructed from calorimeter
*      data
* @param calTransvOffset transverse offset of position measured
*      by calorimeter with respect
*      to prediction from tracker data
*/
void initialize(double eleak,
    std::vector<double> eneLayer,
    std::vector<Vector> pLayer,
    std::vector<Vector> rmsLayer,
    double rms_long,
    double rms_trans,
    Vector caldir,
    double calTransvOffset)
{
    m_eneLayer = eneLayer;
    m_leakEnergy = eleak;
    m_pLayer = pLayer;
    m_rmsLayer = rmsLayer;
    m_rmslong = rms_long;
    m_rmstrans = rms_trans;
    m_direction = caldir;
    m_transvOffset = calTransvOffset;
}

/**
* storing the profile fitting results
*
* @param fit_energy energy obtained by profile fitting
* @param ki2 chi squared of the fit
* @param fit_start position of the shower start
* @param fit_alpha alpha parameter - position of the shower maximum
* @param fit_lambda lambda parameter, describing the shower back tail
*
*/
void initProfile(double fit_energy, double ki2, double fit_start,

```

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    double fit_alpha, double fit_lambda)
{
    m_fitEnergy = fit_energy;
    m_ProfChisq = ki2;
    m_CsiAlpha = fit_alpha;
    m_CsiLambda = fit_lambda;
    m_start = fit_start;
}

/// get energy sum
double getEnergySum() const {return m_energySum;}

/// get energy corrected for leakage with last layer correlation
double getEnergyLeak() const {return m_leakEnergy;}

/// get energy corrrected by the best chosen method
double getEnergyCorrected() const {return m_energyCorrected;}

/// get energy for the layer with given number
double getEneLayer(int i) const {return m_eneLayer[i];}

/// get position for the layer with given number
const Vector& getPosLayer(int i) const {return m_pLayer[i];}

/// get vector of energies for all layers
const std::vector<double>& getEneLayer() const {return m_eneLayer;}

/// get vector of positions for all layers
const std::vector<Vector>& getPosLayer() const {return m_pLayer;}

/// get vector of quadratic spreads for all layers
const std::vector<Vector>& getRmsLayer() const {return m_rmsLayer;}

/// get RMS of longitudinal position measurements
double getRmsLong() const {return m_rmslong;}

/// get RMS of transverse position measurements
double getRmsTrans() const {return m_rmstrans;}

/// get transversal offset of cluster position with respect to
/// prediction from tracker data
double getTransvOffset() const {return m_transvOffset;}

/// get reconstructed position

```

```

Point getPosition()      const {return m_position;}

/// get reconstructed direction
Vector getDirection()   const {return m_direction;}

/// get energy obtained by profile fitting
double getFitEnergy()   const {return m_fitEnergy;}

/// get chi square of profile fitting
double getProfChisq()   const {return m_ProfChisq;}

/// get alpha parameter of profile fit
double getCsiAlpha()    const {return m_CsiAlpha;}

/// get lambda parameter of profile fit
double getCsiLambda()   const {return m_CsiLambda;}

/// get position of shower start
double getCsiStart()     const {return m_start;}

/// write some of CalCluster data to the ASCII output file
/// for debugging purposes
void writeOut(MsgStream& stream) const;
friend std::ostream& operator << (std::ostream& s, const CalCluster& obj)
{
    return obj.fillStream(s);
};

/// Fill the ASCII output stream
virtual std::ostream& fillStream( std::ostream& s ) const;

```

protected:

```

///reset CalCluster data
virtual void ini();

```

private:

```

//! Total measured energy in the calorimeter
double m_energySum;

/// Energy corrected for leakage using correlation method
/// ( for E> several GeV)
double m_leakEnergy;

//! corrected energy not used ( yet )

```

```

double m_energyCorrected;

//! Energy per layer in MeV
std::vector<double> m_eneLayer;

//! Barycenter position in each layer
std::vector<Vector> m_pLayer;

//! RMS of energy deposition in each layer
std::vector<Vector> m_rmsLayer;

//! RMS of longitudinal position measurement
double m_rmslong;

//! RMS of transverse position measurement
double m_rmstrans;

//! Transvers offset of calorimeter position measurement
double m_transvOffset;

//! fitted energy ( for E>10 GeV)
double m_fitEnergy;

//! Chisquare of the fit ( not a real Chisquare)
double m_PprofChisq; |

//! Alpha parameter used in the fit
double m_cEsiAlpha; |

//! Lambda parameter used in the fit
double m_cEsiLambda; |

//! Fitted starting point of the shower (physical meaning is not clear)
double m_start;

/// reconstructed position
Point m_position;

/// reconstructed direction
Vector m_direction;
};

/*!
* @class CalClusterCol
*

```

```

* TDS class to store the results of the reconstruction performed
* in CalClustersAlg. It inherits from DataObject
* (to be a part of Gaudi TDS) and from std::vector of pointers
* to CalCluster objects. Some methods just rename the std::vector
* methods with the same functionality for backward compatibility.
*
*
* @warning there is no clustering in the calorimeter up to now. There is
* just one CalCluster stored, containing the information for the whole
* event
*
* @author Jose Angel Hernando
* @author Alexandre Chekhtman
*
* @todo replace this class by typedef to ObjectVector, make corresponding
* changes in CalClustersAlg
*/

```

```

class CalClusterCol : public DataObject, public std::vector<CalCluster*>
{
public:
    CalClusterCol() { clear();}

    /// destructor - deleting the clusters pointed
    /// by the vector elements
    ~CalClusterCol() { delClusters();}

    // GAUDI members to be used by the converters
    static const CLID& classID() {return CLID_CalClusterCol;}
    virtual const CLID& cLID() const {return classID();}

    /// add new cluster
    void add(CalCluster* cl) {push_back(cl);}

    /// get the number of clusters in collection
    int num() const {return size();}

    /// get pointer to the cluster with given number
    CalCluster* getCluster(int i) const {return operator[](i);}

    /// delete all clusters pointed by the vector elements
    void delClusters();

    /// write information for all clusters to the ascii file
}

```

```
friend std::ostream& operator << (std::ostream& s, const AcdRecon& obj)
{
    return obj.fillStream(s);
};

// Fill the ASCII output stream
virtual std::ostream& fillStream( std::ostream& s ) const; // for debugging purposes
virtual void writeOut(MsgStream& stream) const;
```

protected:

```
// does the same function as clear()
virtual void ini();

};

}

#endif
```