

Glast Code Review: 24 April 2002

G4Generator Status

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Present status

General

- ▷ The package works on both **Linux (RH6.1)** and **Windows (Win2000)** platforms with the last version of **Gleam** (v1r0).
- ▷ It uses ver.3.2 of the **Geant4** toolkit

Code

- ▷ It produces both **McPositionHit** and **McIntegratingHit** collections in the TDS via the **DetectorManager** hierarchy classes; this has been tested
- ▷ It produces the **McParticle** tree in the TDS; this has NOT been tested yet
- ▷ It uses **xmlGeoDbs** and **detModel**, via **GlastDetSvc** interfaces, for the geometry
- ▷ It uses the **FluxSvc** to retrieve the primary particle
- ▷ It supports a partial (optional) GUI with a **DisplayManager** class using the **GuiSvc**

Documentation

- ▷ The package has a `mainpage.h` with the requested structure (introduction, `release.notes` link, requirements)
- ▷ Every class in the package has been doxygenated as specified in the `template` guidelines and documentation recommendations, at least for what concern the main structures
- ▷ `release.notes` not updated with all the “old” release tags, only for the last ones
- ▷ Not all the class methods are commented properly (due to Geant4 overlapping)

Future plans

General

- ▷ Continue to iterate on the code following users suggestions (and complaints)
- ▷ Step to Geant4 ver.4.0, but not before the release of June (at least this is my suggestion based on the Geant4 release policy) ...
- ▷ Set up heavy tests on physics, especially for basic hadronic processes, (Francesco, Riccardo and Alessandro will be at CERN next May 10th to speak with physics coordinators of Geant4)
- ▷ Tuning of the physics parameters (mainly cuts)
- ▷ Insert physics processes modified by Tune group (or contribute to **Geant4** with them)
- ▷ Check for memory leakages
- ▷ Is the Algorithm structure the best one? Others (ATLAS for example) have implemented a Service for **Geant4**

Code

- ▷ Fix as much as possible code conventions violations (all classes)
- ▷ It now uses a mixture of Gaudi logs output and `std::cout`; this must be fixed
- ▷ Remove the `FluxSvc` dependencies and step to the new FluxAlg design for the primary particle retrieval (`G4Generator`)
- ▷ Insert back full detector representation in the optional GUI (`DetectorConstruction` with some iteration on `detModel` and `GlastDetSvc`)
- ▷ Insert customizable physics processes choice in the jobOption.txt file, probably via a Geant4 messenger (`PhysicsList`)
- ▷ Prepare for the incoming `HepRep` support for Event Display (more to come in the next months)

Documentation

- ▷ Translate parts of the documentation from Italian English to pure English :)
- ▷ Expand documentation for all the classes

- ▷ Update the web page related to [G4Generator](#)
- ▷ Add more todo items in the code (using doxygen feature)
- ▷ Add some diagrams
- ▷ Add a tutorial

Urgent actions

- ▷ Transition to the new `FluxAlg` design
- ▷ Tests of `McParticle` tree
- ▷ Tests and validation of physics
- ▷ Iteration of the documentation and code using the outcomes of this code review