TObject

fUniqueID	kZombie
fBits	kBitMask
fgDtorOnly	kSingleKey
fgDirLevel	kOverwrite
fgObjectStat	fgIsA
kIsOnHeap	
kNotDeleted	

MakeZombie	Is
TObject	Modified
TObject	Paint
operator=	Pop
AppendPad	Print
Browse	Read
ClassName	RecursiveRemove
Clear	SavePrimitive
Clone	SetDrawOption
Close	SetUniqueID
Compare	Sizeof3D
Copy	UseCurrentStyle
Delete	Write
DistancetoPrimitive	operator new
Draw	operator new
DrawClass	operator delete
DrawClone	SetBit
Dump	SetBit
Execute	ResetBit
Execute	TestBit
ExecuteEvent	InvertBit
GetDrawOption	Warning
GetUniqueID	Error
GetName	SysError
GetIconName	Fatal
GetOption	AbstractMethod
GetObjectInfo	MayNotUse
GetTitle	DecreaseDirLevel
HandleTimer	GetDtorOnly
Hash	SetDtorOnly
InheritsFrom	GetDirLevel
InheritsFrom	SetDirLevel
Inspect	GetObjectStat
IsFolder	SetObjectStat
IsEqual	IncreaseDirLevel
IsSortable	IndentLevel
IsModified	Class
IsOnHeap	IsA
IsZombie	ShowMembers
Is3D	

ESAPID

m_Clean	m_TOFC
m_XBeam	m_OneGoodP
m_YBeam	m_OneGoodG
m_NPart	m_OneGoodE
m_ID[10]	m_OneGoodK
m_Mom[10]	m_OneGoodPi
m_BeamPb[5]	m_OneGoodH
m_CADC	fgIsA
m_TOF[4]	

Clean	setYBeam
ESAPID	setNPart
getClean	setID
getXbeam	setMom
getYbeam	setBeamPbN
getNpart	setCADC
getIDN	setTOFN
getMomN	setTOFC
getBeamPbN	setOneGoodP
getCADC	setOneGoodG
getTOFN	setOneGoodE
getTOFC	setOneGoodK
getOneGoodP	setOneGoodPi
getOneGoodG	setOneGoodH
getOneGoodE	Class
getOneGoodK	IsA
getOneGoodPi	ShowMembers
getOneGoodH	Streamer
setClean	
setXBeam	