



# The Spacecraft Simulator

**David S. Davis, GSSC**



---

## The Mostly Harmless Simulator

**Simulation of GLAST attitude and orbit dynamics**  
**Tailored version of "42: The Mostly Harmless Simulation"**  
**Uses: Earth Gravitational Field Model, Model geopotential**  
**Attitude and Control Torques, and torques**  
**Non-spherical geoid, third body (e.g. Sun, Moon) Gravity**

? **Attitude Control Torques**

? **Visualization using OpenGL graphical libraries**

**Written by Eric Stoneking, beginning August 6, 2001**



---

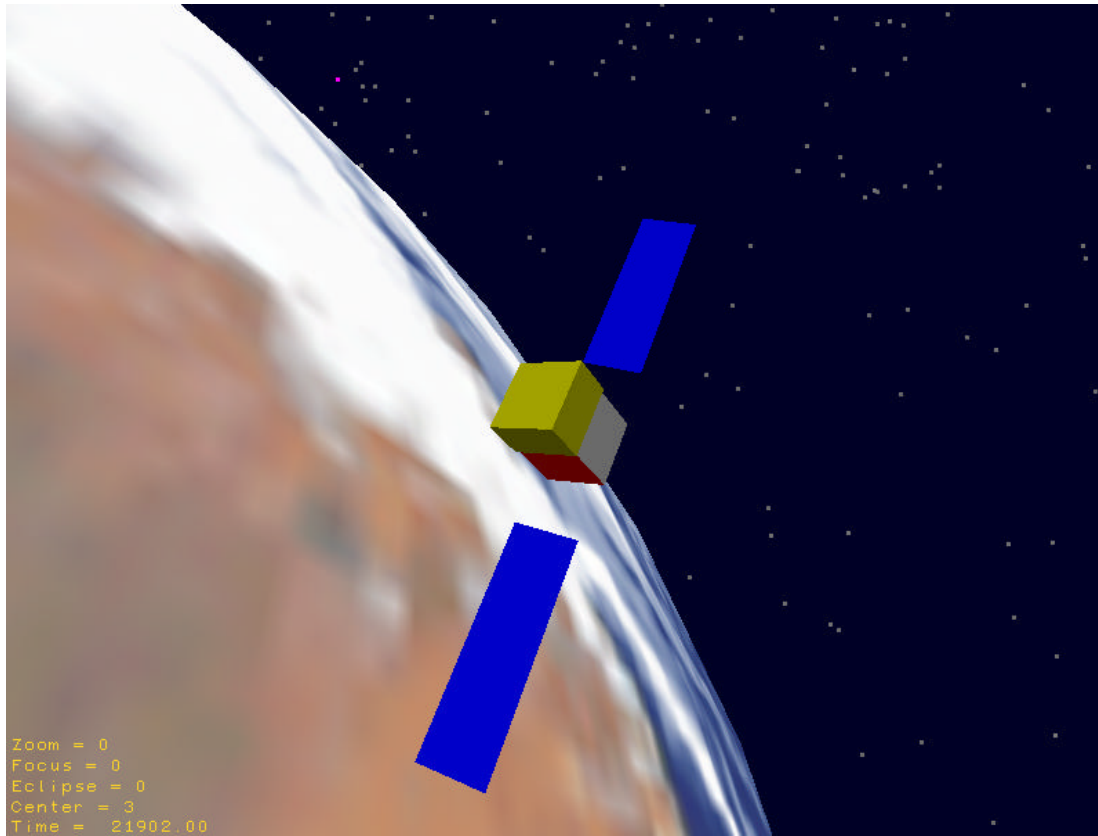
## GNC Software Disclaimer

- ? Attitude Control in “GLAST 42” *approximately* models GLAST Guidance Navigation & Control (GNC) flight software
- ? Performance including Sun avoidance, Earth avoidance, solar rejection software will be expected to meet performance requirements based on the current status of data



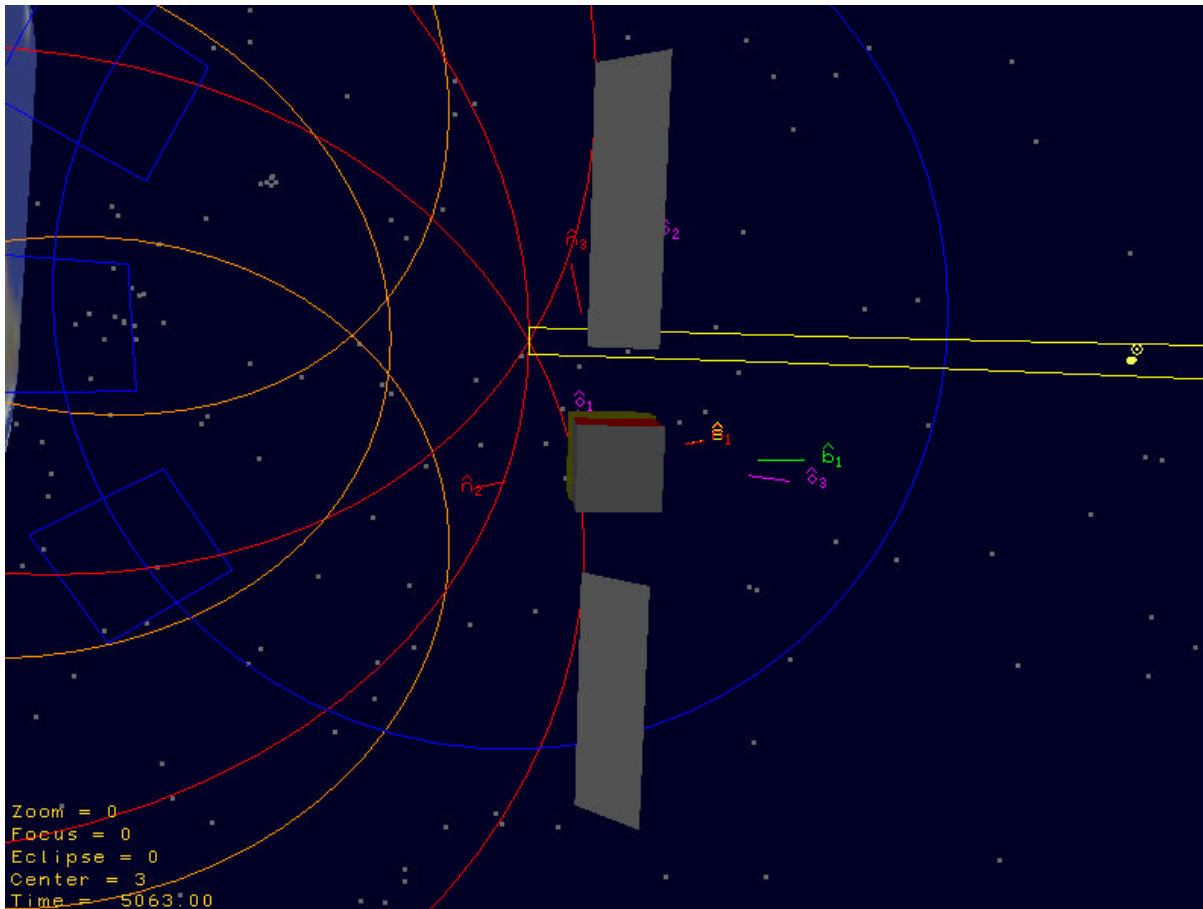
---

# GLAST 42 Visualization





## Visualizing Fields of View, Keep-Out Zones





---

## Spacecraft Commands

*Master Input File defines sim parameters, environment  
Gravitational models, and gravitational models  
Gravitational models defines spacecraft parameters, initial  
conditions, and models. Sky Survey, Pointed Observation  
Used for disturbance force torque calculation and visualization*



---

## Simulator Outputs

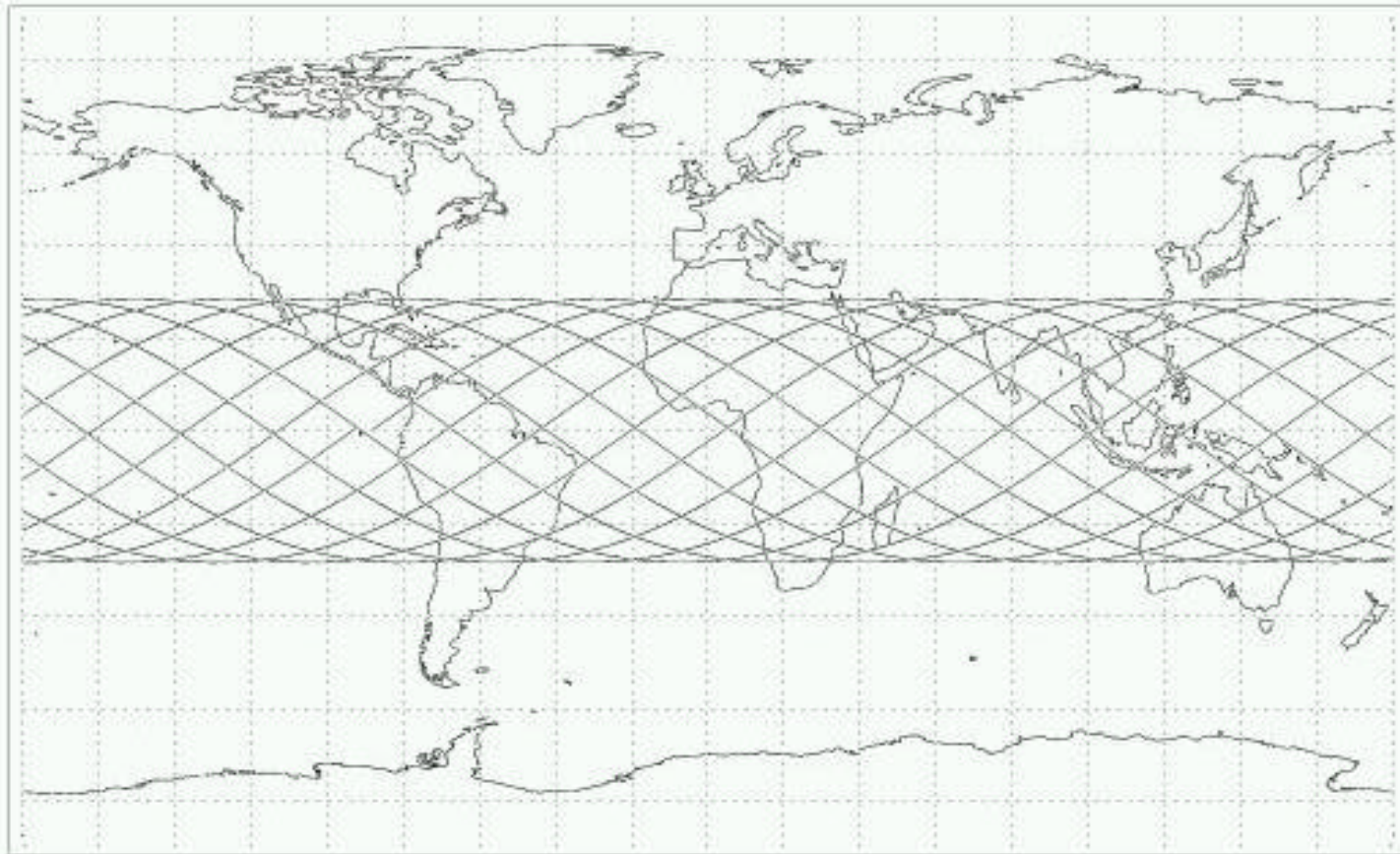
? ***Desired quantities written to files at specified intervals***

**Position, attitude (RA, Dec), satellite point  
clock, and other data  
Easy customizable commands**



---

## Simulator Outputs





# Spacecraft Simulator Uses at the

- 1. ? Exploring Observing Strategies
- 2. ? Pointing mode vs. scanning mode
- 3. ? Auto re-pointing

# Conclusions

- ? Simulator provides a flexible method of determining S/C pointing parameters
- ? Can provide tables of position and pointing data
- ? Can take a long time to run