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#ifndef __CALXTALRECALG_H
#define __CALXTALRECALG_H 1

#include "GaudiKernel/Algorithm.h"
#include "Event/Digi/CalDigi.h"
#include "Event/Recon/CalRecon/CalXtalRecData.h"
#include "GlastSvc/GlastDetSvc/IGlastDetSvc.h"

/** @class CalXtalRecAlg
 * @brief Calorimeter crystal reconstruction algorithm
 *
 * This algorithm reconstructs energy and position in each calorimeter crystal
 * It contains computeEnergy() and computePosition() methods for energy
 * and position reconstruction, respectively. See the descriptions.
 * of these methods for details
 *
 * @author      A.Chekhtman
 *
 * $Header: /nfs/slac/g/glast/ground/cvs/CalRecon/src/CalXtalRecAlg.h,v 1.1 2002/06/13
20:40:36 chehtman Exp $
 */
class CalXtalRecAlg : public Algorithm
{
public:

    // constructor
    CalXtalRecAlg(const std::string& name, ISvcLocator* pSvcLocator);
    virtual ~CalXtalRecAlg() {}

    StatusCode initialize();
    StatusCode execute();
    StatusCode finalize();
protected:
    /// function for setting pointers to the input and output data in Gaudi TDS
    StatusCode retrieve();

private:
    /** @brief method to calculate energy deposited in a crystal
 *
 * Energy for each crystal face is converted from adc value using simple
 * linear formula:
 *
 */

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* \f[
    E = E_{max} * (ADC - PED)/(ADC_{max} - PED)
\f]
* where \f$ E_{max} \f$ - maximum energy for used energy range,
* \f$ PED \f$ - pedestal, \f$ ADC_{max} \f$ - maximum ADC value.
*
* @param recData pointer to CalXtalRecData object to store reconstructed energy
* @param digi pointer to CalDigi object with input data
*/

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void computeEnergy(Event::CalXtalRecData* recData,
                  const Event::CalDigi* digi);

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/** @brief method to calculate longitudinal position in a crystal
*
* Position along the crystal direction is calculated from asymmetry between
* energies reconstructed from positive and negative faces of the crystal
*
* \f[ pos = \frac{E_{pos} - E_{neg}}{E_{pos} + E_{neg}} *
    \frac{1+lightAtt}{1-lightAtt} * \frac{L_{crystal}}{2}
\f]
* where \f$ L_{crystal} \f$ - crystal length and \f$ lightAtt \f$ -
* the ratio of signal from "far" crystal face to the signal
* from "near" crystal face in the case when the energy deposition is close
* to one end of the crystal.
*
* @param recData pointer to CalXtalRecData object used as a source of input
* information on energy and to store the calculated position
*/

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void computePosition(Event::CalXtalRecData* recData);

```

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private:

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/// pointer to input data collection in TDS
Event::CalDigiCol* m_cCalDigiCol;

```

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/// pointer to the output data collection in TDS
Event::CalXtalRecCol* m_cCalXtalRecCol;

```

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/// constants defining the position of the fields in VolumeIdentifier
enum {fLATOObjects, fTowerY, fTowerX, fTowerObjects, fLayer,
      fMeasure, fCALXtal, fCellCmp, fSegment};

```

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// constants defined in xml files
int m_xNum; ///< x tower number
int m_yNum; ///< y tower number
int m_nTowers; ///< total number of towers

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int m_eTowerCAL;
///< the value of fTowerObject field, defining calorimeter module
int m_eLATTowers; ///< the value of fLATOObjects field, defining LAT towers
int m_cEALnLayer; ///< number of CAL layers
int m_nCsIPerLayer; ///< number of Xtals per layer

int m_eXtal; ///< the value of fCellCmp field defining CsI crystal
int m_nCsISeg; ///< number of geometric segments per Xtal

int m_eDiodeMSmall;
///< the value of fcellCmp field defining small diode at minus face

int m_eDiodePSmall;
///< the value of fcellCmp field defining small diode at plus face

int m_eDiodeMLarge;
///< the value of fcellCmp field defining large diode at minus face

int m_eDiodePLarge;
///< the value of fcellCmp field defining large diode at plus face

int m_eMeasureX;
///< the value of fmeasure field for crystals along X direction

int m_eMeasureY;
///< the value of fmeasure field for crystals along Y direction

int m_ePerMeV[2]; ///< gain - electrons/MeV 0=Small, 1=Large
int m_noise[2]; ///< noise for diodes 0=Small, 1=Large units=electrons
int m_pedestal; ///< single pedestal
int m_maxAdc; ///< max value for ADC
int m_thresh; ///< zero suppression threshold
double m_maxEnergy[4]; ///< highest energy for each energy range
double m_lightAtt; ///< light attenuation factor
double m_cCsILength; ///< Xtal length
IGlastDetSvc* detSvc; ///< pointer to the Glast Detector Service

};

#endif

```